

Σc Be Notes

ABBATH !!!

I WUZ Poisoned by the bloody party & orc-napped...
I was told ~~the~~ ^{later} latter that they ~~grad~~ dragged me four 4 days
then through a portal some where in the high mana zone.

then we think we arrived in ~~AQUITA~~ AHKILLYA? dunno!! (my funnest place)

We don't know the fuggen language & theres bloody snow everywhere
- very cold... I can't see good. All white. And wet And windy
(oh p.s. we got em sun food cause they wuz hungry...)

FINGS TO DO

when orcs are
coming - stuff starts
to disappear.

Stop ORCS (fuggen orcs Always orcs) & Trolls & ogres
that are coming to assault the village...

we help sun into the buildings and ch
(No loot)... Lots of ~~death~~ dead people...
MATTHEW is the translator 4 us.

out-
side.

SO SCOUTED OUT... REPORT: approx 45 To 100 goblins & orcs.
2 Trolls
& giant sled/tower.

The village totem was stolen 4 days prior to our
arrival by orcs.

There are tunnels below the village w/ Magic Mushrooms
its hot & there are monsters that kill people.

Villagers gave us some stuff to help us. Holy WATER etc.

TOTEM
hunched god
(wood) smoke
out of back
Helps protect
village

CARPET turned up w/ 5 goblins & attacked.

3 escaped. x 2 NECROMANCERS x1 WICCA...

Sled approaching fast...

DID THE TUNNELS & WERE BLESSED
ALMOST DIED

VERY COLD!! We decided to go & assault sled.
BIG STORM... discovered they had a smaller group close to
city walls. BAD... SHIT!!!

ran back to village and the assault began...

some of us... CARNAGE... MORBID... flying goblins. knocked down

1 joined the bad guys & got a troop of goblins (2)

TROLLS & OGRES turned up & smashed the party...

we fled 2 dead elf & the Fat man...

re-grouped the remaining members & flew to assault the sled. SLED HAD been broken by the elemental. (killed with the barbarians horse)
killed guards it was deserted...

LOOTED THE PLACE & found Totem!!!
4 figures & lots of stuff... got tuffed up!!! SABBATH!! SUPER!!

flew back. COMBAT between troll & goblin & the earth elemental. WASTED em all.... got sum ~~to~~ goble ears for collectio

Got back to village. ELF ON TROLL spit...
then was ^(was alive) furn into bits (little bits)

Blinded them & charged.

Slaughtered them in a brief encounter.

the death toll huge... HA HA... (used (restore life potions (looted) to bring back elf & fat man.)
got the Totem back & snow melted.

spent [2] days healing indoors... Green when we got out-side.

(2) days helping villagers & looting etc..

gave villagers lots of swords & stuff & fire wood (formally the sled)

SPIDER MINE TO WEST OF VILLAGE

(I think the Red man is after me...

shadow spider?? My shadows funny. (feel weird, weird)

Red man is the cure. VAMPIRE EVIL MIND MAGE POWERFUL SHADOW IS STUCK TO ME!!!

WIZARD is the cure. IM DOOMED!!!

the barbarian knows where the WIZARD is.

The ~~barbarian~~ disappeared after his horse to the lands of the dead.

Go see THE NARGA... approach from the north & above... Reach pie w/ raspberries

up cliff following rock (10lbs) That the witch gave us

through the copper forest. don't head to the north off the road.

BELLOW (air elemental NICE!) burn pine needles & he appears.

SABBATH TAKES

SHAPER = WIZARD ^{fight} fight redman w/ no air & my back to him

flown by bellow to Castle of the Shaper NAZRA (don't call him)
(underground) that

SABBATH taken away. rest of the party goes went to COURT.

PEOPLE HAVE spirit guides. Attured 1 question

DREAM WORLD where the Barbarian is is guarded by 14 EVIL
WITCH / POWERFUL NARGAS in Poison
air.

The celestial w/ TIARA must go...

Axis has the KEY to survive Air..

ELVISH rangers that search for Guithen Lave item for ^{greatwing to} telling to
spirit guides. (Blessed by priest)

SHADOW IS SHAPERS WIFE : EVIL BIT... MUST BE GOT RID OF...

3rd ITEM carried by Axion listed on page 47 in the book of
days in tower... → some fresh roses from herbal gardens cut.

To GET to the Book of DAYS. A PARTY member must die.

HARPYs will lead to the fat-man's death.
(have them to control sabbath). DON'T SMELL GARLIC IT STINKS.

SHAPER SEE THE RETURN OF HIS WIFE SO HAS STARTED TO SEE PEOPLE AGAIN
SABBATH to face

QUEST will take approx. 2 months.

Splash sabbath w/ undead water... SAVES him from sunlight. TITAN.
caught boat back through town. (SOUTH GATE)

SALIDOR (elf friend) flown by bellow to garden to get roses...

Medusa & basilisk in garden. OFF to find rangers to get item
went to old dwarf city to get item (GOT IT) went to touch

walk... Kilroy, Axis, Bregg, Lycander, celen kesha
are being hunted by the Red Man... because they are arrogant
(guard of Elf royals) stupid etc.

(Goblin village meeting near full moon...)

Go to land of Dreams. go to 6th floor of the blk. Tower (lose some -
get to see fairy king 1st to get to thing you value

LAND O.D. NORTH → TIME / WEST → LUCK / EAST → DEATH / SOUTH → FATE

went to meet fairy & guides came with... (Horse is daughter
of thunder)

FAIRY DUST (w/ B) to tower... to sleep.. entered dreams...

Barbarian was there. STORY... KATHY (shapers wife) vampirised by
evil jealous aunt slain by shaper...

use sword to decide SABBATH → drink potion & grab weird sword
to kill Katherine w/ sword (lose self
in door... takes away name)

3 wks flying Nth. SABBATH become sick & weak. Luck acorn thrown by
lands of the dead. Get ready... dwarf gets vampire pixie helps.

④ TASK - 1ST IN THIS EXACT ORDER !!!

- ✓ * soul gem orc...
- ✓ * sneak down ...
- ✓ * open door (release orc... set up rope to swing)
- ✓ * SABBATH KILLS(ed) TITAN !!!
- ✓ * get the Barbarian back (soul gem orc again)
- ✓ * sneak back
- ✓ * release orc
- ✓ * hit of powder...
- ✓ * cleave dwarf in twain
- ✓ * run 4 the bloody sword real fast...
- ✓ * drink potion
- ✓ * grab vgy handy magical sword.
- ✓ * kill KATHARINE (VAMPIRE)
- ✓ * REST... THIS IS IMPORTANT

(release soul gemed warrior)
had to run through evil
Barbarian had some friends.

several waisted people. Horse was waisted again.
Vampired mol. rec. wounded but cut through...

SABBATH died on entering lands of the dead.
Did the tasks & sapped the crazy slobbering michael... (besirk, nutter)
Went with shapers son back to scette tower set up camp.
And travelled to shapers castle.
The [3] days walking to shapers castle.
Healing & training time. (gave bact really dangerous DICE OF FATE)

3 WEEKS HAD PAST TILL WE ARRIVED BACK AT SHAPERS CASTLE...

8 weeks in total healing everyone

Items List.

- 10 lbs. quickness crystals (9 rocks from witch)
- 3 bottles of holy water. +25 M.R.
- 16 Nails. (x3 little death wands from good Narga)
- 1 suit good hard leather (goblin)
- 9 ear-rings. (Blessing from Priest -2...)
- 4 flash rocks rk 10. (light spell)
- 3 eggs
- 1 scroll knock-out gas rk 11 (x2 charges)
- 1 " gaseous form rk 11 (x2 charges)
- 1 " lightning bolt (rk 10 x1 charge 100% &c)
- 1 " flash of light rk 10 (x3 charges) 112%

- 20x restoratives rk 2.
- x2 rocks that add +1 rk to illusion spells
- 1 scroll. healing ritual [rune] (ear) rk 4.
- Container w/ teaspoon. sweetens 1 ~~cup~~ per day. charge w/ sunlight
- ~~dice of fate~~

- Silvered hand & 1/2 2 pt. bladder to ores.
- short sword 2 pts always gets to winged creatures.
- 3 rocks ?
- x2 increased gravity
- x3 harming entities
- x3 charges of evil eye rk 14 moves to closest person.
- SPIDER EYES... (missing) x 60.

FIGURES	
1 empty	(vampire)
1 empty	(warrior)
1 empty silk	(fairy)
1 succub.	(assassin)

fertility herbs.
(10 lb WITCHES ROCK)

- 1200 sp
- 334 sp (in gold)
- Rare herbs (from garden) & seeds. (neutralises syn.)
- roses (from garden)
- (NARGA WOOT.) property used as...
- Magical Tutuwar, falcon, scimitar 2 pt plead if end.
- x2 shaped Narga eyes crystal of vision/pre.cog./waters of healing
- x20 waters of healing.
- x7 Presents (opened)